#

def display():

if n==0:

print("Books not available")

else:

print(L)

def add():

L.append(input("Enter the book title:"))

print(L)

def remove():

remove\_book=input("Enter the book title:")

if remove\_book in L:

L.remove(remove\_book)

print(L)

else:

print(f"{remove\_book} not in Library")

#

n=int(input())

L=[]

for i in range(n):

L.append(input())

display()

add()

remove()

#

def Display():

print(Inventory )

def add():

Inventory.update({"Perfumes":500})

print(Inventory)

def remove():

Inventory.pop("Facecream")

print(Inventory)

Inventory={"Facecream":250,"Foundation":400}

Display()

add()

remove()

#

books=["Harry Potter,The Dairy of a Young Girl"]

def display\_books():

if books:

print("Books are available")

else:

print("Books are not avaibale")

for book in books:

print(book)

def add\_book():

book=input("Enter the book title:")

books.append(book)

print(f"{book} is added to the library")

def remove\_book():

book=input("Enter the book title to be remove:")

if book in books:

books.remove(book)

print(f"{book} is remove from the library successfully.")

else:

print(f"{book} is not found in Library")

#

while True:

print("\nLibrary Management System")

print("1.Display books \n2.Add book \n3.Remove book \n4.Exit")

choice=input("Enter your choice:")

if choice=="1":

display\_books()

elif choice=="2":

add\_book()

elif choice=="3":

remove\_book()

elif choice=="4":

quit

else:

print("Invalid choice.Please try again.")